



Instructions for poster presenters

You are kindly requested to

1. make the poster itself and bring it to the conference,
2. prepare one slide for the Poster Craze session,
3. be present for your Poster Craze session,
4. (optional) leave a note at your poster saying when you will be there to discuss it,
5. mount the poster as soon as you can, and remove it before you leave Stockholm.

The Poster

- **Size:** The posters are to be in portrait orientation, a maximum of 0.85 meters wide and 1.70 meters high.
- **Mounting:** The posters stands are made from white carton, 0.90 meters wide and 1.90 meters high. Pins will be provided for mounting; or bring your own. Adhesive tape or staples are not permitted, as they tend to damage the cartons, preventing their re-use.
- **Duration:** The posters will be on exhibit throughout the conference. It is the responsibility of the poster presenter to mount the poster in its assigned location, and also to remove it prior to departure. Posters remaining after the conference will be thrown away.
- **Location:** posters will be assigned thematically into one of four galleries A, B, C and D. Lists with the locations of all posters will be posted at the registration desk and in the galleries. It will help to know the EasyChair submission number of your poster.
- **Content:** Title, authors and affiliations should appear at the top of the poster.

The Poster Craze sessions

There will be several “Poster Craze” sessions of 15 minutes, during which a large number of poster presenters are given a maximum of 60 seconds each to say a few words about their poster. To keep time, you are asked kindly to line up for the podium in the given order. During these sessions, one single slide per poster will be projected. The Poster Craze sessions are given in the lists on the next page. On the day, these lists will be available also by author and title.

For some SMAC posters, there will instead be special Structured Poster sessions in the lunch breaks; and for these posters, no slide is needed.

Please prepare one slide containing only Title, Author(s) and one informative image for your poster. At the bottom left, the slide should also display the EasyChair submission number. Make it into a single-page PDF file for A4 paper format, landscape orientation. Please name the file *SMAC-nnn.pdf* or *SMC-nnn.pdf* where *nnn* is your three-digit EasyChair submission number, with leading zero(s) if necessary. We will arrange for this slide to be projected in rapid succession with the others, during the Poster Craze in which you present your poster in person. Please submit the PDF file as an e-mail attachment no later than 23rd July, to smc-2013@csc.kth.se for SMC posters *or* to smac-2013@csc.kth.se for SMAC posters. Please do *not* send it to both e-mail addresses. If we do not receive your slide, we will assume that you do not wish to be represented in a Poster Craze session.

SMAC Poster Craze and Structured Sessions

By EasyChair submission number

Poster Craze A, Hall F2

Hall F2, Wednesday 31 July 12:00 - 12:15

Woodwinds: 16, 66, 99, 131, 159, 176, 180, 254, 326, 386

Singing: 31, 197, 214, 228, 237, 287, 303, 355, 361

Poster Craze B, Hall F2

Hall F2, Wednesday 31 July 14:45 - 15:00

Violins: 144, 225, 242, 305, 346, 357, 390

Brass: 160, 337

Physical Modeling: 149, 193, 345

Structured Poster Session: Music Acoustics Education

Thursday 1 Aug 12:15 - 13:15

58, 126, 309, 401

Structured Poster Session: Guitars and other plucked instruments

Friday 2 Aug 12:15 - 13:15

84, 143, 243, 276, 296, 304, 334, 356, 384

SMC Poster Craze Sessions

By EasyChair submission number. All are in Hall F1 (Alfvénsalen).

Poster Craze 1 Wed 12.00-12.15	Poster Craze 2 Wed 14.45-15.00	Poster Craze 3 Thu 12.00-12.15	Poster Craze 4 Thu 14.45-15.00
Perception 82, 205, 240, 241, 314, 317, 354, 371 Music Information Retrieval 83, 164, 174, 179, 256, 311, 330	Human-Machine Interaction 1, 53, 91, 92, 177, 206, 230, 247, 283, 310, 315, 341, 349, 382, 393, 410, 430	Music Performance 150, 158, 185, 189, 195, 224, 226, 259, 270, 271, 293, 319, 339, 352, 394, 415	Sound Processing 44, 109, 182, 188, 198, 253, 267, 298, 322, 375, 378, 407 Sonic Interaction Design: 227, 299, 306, 329, 432